

Mesa Public Schools

Junior High Athletics

8th Grade Basketball - Competitive Game Rules

- All NFHS rules apply with the exception of the following.
- Game will consist of two (2) sixteen minute halves with stopped clock.
- Halftime will be eight minutes.
- Teams will be allotted three (3) sixty second timeouts for the entire game.
- Overtime will consist of a three minute extra period.
- Timeouts will not be carried over to overtime.
- Each team is allowed one additional timeout per overtime period.
- Any player or coach receiving a technical foul will result in ejection from the game and will not be allowed to participate in the next scheduled game.

7th/8th Grade Basketball - Developmental Game Rules

- All NFHS rules apply with the exception of the following.
- Game will consist of two (2) twenty minute halves with a running clock.
- Halftime will be five minutes.
- Clock will stop the final two minutes of the second half, unless the lead is greater than 20 points.
- Team will be allotted three (3) sixty second timeouts for the entire game.
- Timeouts will not be carried over to overtime.
- Overtime will consist of a three minute extra period. Clock will stop in the final minute only.
- Each team is allowed one additional timeout per overtime period.
- Once a team reaches the bonus, one free throw worth two (2) points will be awarded. This will apply through the entire game and double bonus.
- All missed shot shooting fouls will be awarded one free throw worth two (2) points, with the exception of the final two minutes of the second half.
- Any player or coach receiving a technical foul will result in ejection from the game and will not be allowed to participate in the next scheduled game.